



Learn Beyond

KPR Institute of Engineering and Technology

(Autonomous, NAAC "A")

Avinashi Road, Arasur, Coimbatore.

Phone: 0422-2635600

Web: kpriet.ac.in

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CS001

NBA Accredited
(CSE, ECE, EEE,
MECH, CIVIL)**HAPPY BRIDGE EVENT**

Event No	CS001
Organizing Department	Computer Science and Engineering
Associate Dept. NSC	CSE Association
Date	12/08/2023
Time	10:30 AM to 11:30 AM
Event Type	Association Activity
Event Level	Dept. Level
Venue	CSE BLOCK
Total Participants	37
Faculty - Internal	2
Students - Internal	35

Related SDG



Involved Staffs

Sl	Name	Role
1	Kiruthika J Kumarasamy	Coordinator
2	Janani M	Coordinator

Outcome

WINNERS Livin M(21CS093), Pavithra V(21CS121) Nandhakumar T(21CS109),Mohammed Shafeeq (21CS104)The Mystery Matrix event organized by the Happy Bridge club on August 12, 2023, successfully brought together fifteen teams for a thrilling game of 'Flip, Blow and Build.' The event showcased the participants' abilities to tackle challenges and collaborate under pressure, making it a memorable and enjoyable experience for all involved.

Event Summary

On August 12, 2023, the Happy Bridge club organized an exciting event named 'Mystery Matrix.' The highlight of the event was a game titled 'Flip, Blow and Build.' This engaging game involved fifteen teams, each competing in a one-on-one format. The game's premise was simple yet creative. Two teams would face off against each other, with the goal of accomplishing a series of tasks. The first task required one member from each team to flip a water-filled bottle and successfully make it stand upright. Once accomplished, the second member of the team would blow up a balloon and place it in a cup on a separate table. The final challenge involved both team members collaboratively building a castle using the bottle and the cup with the balloon. The dynamic nature of the game created an environment filled with anticipation and excitement. The teams had to showcase their coordination, precision, and quick thinking to triumph over their opponents. The event not only tested the participants' physical dexterity but also encouraged teamwork and creativity. With a total of fifteen teams participating, the Mystery Matrix event was a bustling gathering of competitors and spectators alike. The diverse strategies employed by the teams, coupled with the innovative use of everyday objects in the game, added an element of surprise to the event. As teams competed head-to-head, the audience was treated to a display of skill and ingenuity.



The poster features logos for KPR Institute of Engineering and Technology, DAZZLERS CSE Students Association, and the Department of Computer Science and Engineering. The main title is "Happy Bridge Club Conducts Mystery Matrix" with a smiley face icon. Below the title is an illustration of people working on a large puzzle. The event details are: Date: 12.08.2023, Time: 10:30 AM to 11:30 AM, Venue: CSE Ground floor. A QR code and the text "Register here" are also present. At the bottom, coordinators are listed as Niranjan K (III CSE B) and Pranesh J (III CSE B).

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